

# Media Arts: Grade 5

Adopted 2017

## Creating

### 1 Generate and conceptualize artistic ideas and work.

- 1.1 Media arts ideas and works are shaped by the imagination, creative processes, artistic traditions, and experiences.
- a. Conceive artistic goals for media artwork, using a variety of methods. [MA:CR1.1.5.A](#)
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### 2 Organize and develop artistic ideas and work.

- 2.1 Media artists plan, organize, and develop creative ideas, plans, and models into structures that can effectively realize artistic ideas.
- a. Develop ideas, goals, plans, and models for media art production. [MA:CR2.1.5.A](#)
- 2.2 Media artists balance experimentation and freedom with safety and responsibility while developing, creating, and sharing media artworks.
- a. Examine, discuss, and interact appropriately with media arts devices and media environments, considering ethics, rules, copyright, and media literacy. [MA:CR2.2.5.A](#)
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### 3 Refine and complete artistic work.

- 3.1 Media artists intentionally integrate, analyze, and revise elements, principles and processes to improve the clarity, communication, and purpose of the media artwork.
- a. Create, analyze and collaboratively reflect to revise and refine personal expression and meaning through media artwork. [MA:CR3.1.5.A](#)
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## Producing

### 4 Select, analyze and interpret artistic work for presentation.

- 4.1 Media artists integrate various forms and contents to present or share complex, unified media artworks.
- a. Analyze media artwork that integrates multiple content, forms, and processes for presentation. [MA:PR4.1.5.A](#)

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## 5 Develop and refine artistic techniques and work for presentation.

- 5.1 The reciprocal nature of creation and presentation of media artworks demands a wide range of skills and abilities to creatively solve problems and refine media artworks. Media artists require a range of skills and abilities to effectively present media artworks.
- a. Examine how tools and techniques could be used in traditional and innovative ways when constructing and presenting media artworks. [MA:PR5.1.5.A](#)
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## 6 Convey meaning through the presentation of artistic work.

- 6.1 Media artwork is made to be shared. Media artists purposefully present and distribute media artworks for various contexts.
- a. Assume roles, compare contexts, perform tasks, and discuss the results of the presentation or distribution of media artwork. [MA:PR6.1.5.A](#)
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## Responding

## 7 Perceive and analyze artistic work.

- 7.1 Identifying the qualities and characteristics of media artworks improves artistic appreciation and production.
- a. Identify, describe, and differentiate how messages and meaning are created by components of media artwork. [MA:RE7.1.5.A](#)
- 7.2 Media artworks communicate and influence audience experiences.
- a. Identify, describe, and differentiate how audience experiences are influenced by various forms, methods, and styles. [MA:RE7.2.5.A](#)
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## 8 Interpret meaning in artistic work.

- 8.1 Interpretation and appreciation require consideration of the intent, form, and context of media artwork.
- a. Compare individual and group interpretations of a variety of media artwork, considering their intention and context. [MA:RE8.1.5.A](#)
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## 9 Apply criteria to evaluate artistic work.

- 9.1 Skillful evaluation and critique are essential components of experiencing, appreciating, and producing media artwork.
- a. Develop and apply relevant criteria to evaluate a work of media art. [MA:RE9.1.5.A](#)
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## Connecting

## 10 Relate and synthesize knowledge and personal experiences to inspire and inform artistic work.

- 10.1 Media artwork synthesize personal experiences to create meaning.
- a. Examine research, personal interests, and experiences to reflect circumstances or form new meaning in media artwork. [MA:CN10.1.5.A](#)

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**11 Investigate ways that artistic work is influenced by societal, cultural, and historical context and, in turn, how artistic ideas shape cultures past, present, and future.**

**11.1** Media artworks and ideas are better understood and produced by relating them to their purposes, values, cultures, and various contexts.

- a. Research and show how media artwork and ideas relate to personal, social, and community life; past and present. **MA:CN11.1.5.A**

**11.2** Generating and solving artistic problems prepares people to navigate unforeseen challenges and to contribute to solutions within a society or culture.

- a. Identify how media artists utilize problem solving and experimentation to promote innovation in multiple fields. **MA:CN11.2.5.A**