

Integrated Technology: Grade 4

Empowered Learner

- 1 With teacher guidance, develop learning goals, select tools to achieve them, and reflect on and revise the learning process as needed to achieve goals. [4.EL.A.1](#)
- 2 Create a digital or non-digital personal learning network of peers who can provide support. [4.EL.B.1](#)
- 3 Seek feedback from both people and digital tools, and use age-appropriate technology to share learning. [4.EL.C.1](#)

Digital Citizen

- 1 Practice and encourage others in a safe, legal, and ethical behavior when using technology and interacting online. [4.DC.B.1](#)
- 2 Demonstrate how to paraphrase the information learned from online sources into their own words. [4.DC.C.1](#)

Knowledge Constructor

- 1 Use keywords to search, organize, locate, and synthesize information in multiple sources to create an original product. [4.KC.A.1](#)

Innovative Designer

- 1 Demonstrate how a design process works to generate ideas, consider solutions, plan to solve a problem, or create innovative products that are shared with others. [4.ID.A.1](#)
- 2 Demonstrate perseverance when working with open-ended problems. [4.ID.D.1](#)

Computational Thinker

- 1 Identify and represent trends and make predictions using classroom data. [4.CT.B.1](#)

Creative Communicator

- 1 Demonstrate appropriate media and formats for specific audiences. [4.CC.A.1](#)
- 2 Create an original, digital work as a form of personal or group expression. [4.CC.B.1](#)
- 3 Communicate information and ideas to an intended audience using digital text, images, and audio. [4.CC.C.1](#)

Global Collaborator

- 1 Perform a variety of roles within a team using age-appropriate technology to complete a project or solve a problem. [4.GC.C.1](#)